Amendment to the Rules Committee Print 119–6 Offered by Ms. Williams of Georgia

In section 105, add at the end the following:

(g) JOINT RULEMAKING TO PROHIBIT THE USE OF
 GAMIFIED DESIGNS AND MECHANISMS IN DIGITAL ASSET
 SALES.—

4 (1) IN GENERAL.—The Securities and Ex5 change Commission and the Commodity Futures
6 Trading Commission shall jointly issue rules to pro7 hibit the use of gamified designs and mechanisms in
8 the sale of digital assets, including permitted pay9 ment stablecoins and digital commodities.

10 (2) Gamified designs and mechanisms.—In 11 this subsection, the term "gamified designs and 12 mechanisms" includes the implantation of designs or 13 pay-to-win mechanics that induce trading and give 14 the illusion that users are earning rewards through 15 their investments, often resembling casinos or car-16 nival games, yet are predatory tactics engineered to 17 extract the most value from users.

18 (h) PARENTAL CONSENT FOR MINORS TO PURCHASE19 DIGITAL ASSETS.—The Securities and Exchange Commis-

sion and the Commodity Futures Trading Commission
 shall jointly issue rules to prohibit any person from selling
 a digital asset to an individual under the age of 18 without
 first obtaining the consent of the individual's parent or
 other legal guardian.

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